

TEAM BC – SELECTION CRITERIA

WHEELCHAIR RUGBY PROVINCIAL TEAM TRYOUTS

Contacts:

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Provincial Team Program 2023/2024 Season

The British Columbia Wheelchair Rugby Team will consist of a pool of no more than 16 athletes. These athletes will have the opportunity to compete for Team BC at a variety of competitions at the appropriate level throughout the season.

If you wish to be considered for a spot in the program you must demonstrate, through the evidence-based selection process, that you are able to meet performance standards that will enable the Team to reach its goals.

Athletes selected into the provincial team pool will be expected to be available for the following dates (note that the dates are subject to change and any change will be communicated in advance):

- 1. **Team Selection (tryouts):** November 3rd, 2023 Friday 9:00am 4:00pm @ Richmond Olympic Oval
- 2. Training Camp: January TBC
- 3. Training Camp: February TBC
- 4. Vancouver Invitational: March 22-24, 2024 @ Richmond Olympic Oval
- 5. Training Camp: April TBC
- 6. National Championships: May 16-19, 2024 Calgary, Alberta
- 7. **Other competitions:** Athletes will be notified when competition dates and locations are confirmed.

Requirements

- Athletes selected into the provincial pool <u>must</u> adhere to the CCES anti-doping guidelines and participate in a Wheelchair Rugby Canada mandatory anti-doping education seminar to be eligible to compete at National Championships. For more information please visit: <u>www.cces.ca/en/requirements</u>.
- Provincial pool athletes may qualify to apply to the Athletes Assistance Program
 (AAP) for financial assistance with their training and travel to competitions. Only
 athletes with a result at nationals and listed on the most current CSI Targeted Athlete
 List qualify for assistance.

• Athletes selected into the provincial team pool must be members in good standing

with the BCWSA and adhere to the BCWSA athlete code of conduct, which must be

read and acknowledged prior to the beginning of the season.

Athletes selected must register with the CSI or Pacific Sport Center in their region as

soon as they receive the confirmation letter and attend one workshop provided

through this benefit.

Athletes selected into the provincial team pool must complete mandatory online

training upon request as a requirement of BCWSA and viaSport Contribution

Agreement and the BC Safe Sport Program.

Selection Criteria and Procedures

Eligibility

In order to compete for selection to the Provincial Team, at a minimum, athletes must:

Be a current member, in good standing, with BCWSA.

Be a Canadian citizen, landed immigrant, or have met all of the required

elements of WRC's Player Eligibility criteria.

○ Hold a Canadian and/or WWR classification (0.5 – 3.5) or meet minimum

eligibility standards as outlined in the WWR Classification Manual.

Note: current members of the Canadian National Team will receive an automatic selection to the Provincial Team pool as they meet or

exceed the selection requirements laid out in this manual.

Athletes selected to the program for the 2022-2023 season may use their testing times for the 2023-2024 season if they are unable to

attend selections upon justification presented to the HP Coach and Program Manager 3 weeks prior to tryouts. Case by case will be

analyzed and spots are not guaranteed.

Selection Testing: Procedures and Scoring

SPEED: 20m SPRINT (with 5m times)

3

Equipment Needed:

- a. Brower Timing Systems (4 sets)
- b. Pylons
- c. Tape or marker

Time per Test: 15 minutes

Protocol:

- 1. Regular warm-up consisting of varied speeds.
- 2. Two Brower Timing Systems are set up with gates at: 0m 5m 10m 20m
- 3. Athlete will position themselves with foot plate just behind the start line.
- 4. When ready the athlete starts from a dead stop and pushes through all the gates.
- 5. 3 trials are completed with at least 3 min between tests.

Notes:

- Rolling back prior to the start to gain momentum is NOT permitted.
- If dartfish or another encoding system is available, acceleration data will also becollected.
- Athletes are encouraged to change techniques or chair ergonomics to improve results.

Test		Test Description				
20m SPRINT	Wheel on t time. 2trial		nce of 20 n	meters in the shortest		
	(Start) 0m 	5m	10m	20m (finish)		

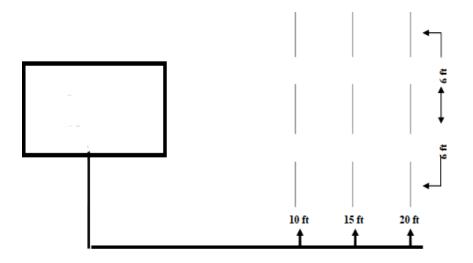
5 m 10 points maximum 20 m 10 points maximum

Note: Rolling back prior to the start to gain momentum is NOT permitted.

Accuracy Pass (Left / Right Hand)

Directions: Athletes will throw the ball at a target from three different positions (left, straight, and right).Low pointers (0.5-1.5) will throw or bump from 10 and 15 feet. High pointers (2.0-3.5) will throw or bump from 15 and 20 feet. The right and left passes will be six feet from the center and athletes will be expected to throw or bump the ball with the hand on that respective side. Each athlete will get 5 passes from each of the spots and score 1 point for each pass on target. Missing the target or miss-firing the ballwill score 0 points.

Final Score Barometer: 15 points maximum (Total of completed passes divided by 2)



Repeated 20x 20m Sprint Test:

Equipment Needed:

- d. Brower Timing Systems (4 sets)
- e. Pylons
- f. Tape or chalk marker
- g. Stop Watch

Time per Test: 15 minutes

Protocol:

- 1. Regular warm-up consisting of varied speeds.
- 2. Two Brower Timing Systems are set up with gates at: 0m 5m 10m 15m 20m
- 3. Athlete will position themselves with foot plate just behind the start line.
- 4. When ready the athlete starts from a dead stop and pushes through all the gates givingtheir maximum effort to 20m.
- 5. The athlete will perform 20 X 20m sprints giving their maximum efforts during everysprint.
- 6. Athletes complete the sprints in alternating directions such that the start line for a sprint is the finish line of the previous sprint. They are given a five-second countdown before beginning thenext sprint.
- 7. The recovery time between each sprint is based on a ratio of their best 20m sprint test. The ratio is set to 1:2. For example: (fastest 20m = 6.61seconds, rest interval=

13seconds between each sprint).

- 8. The recovery time begins immediately once they cross the 20m line.
- 9. Record the 5m, 10m and 20m time for each sprint.

Test		Test Description				
20m SPRINT	Wheel on the time. 2 trials		ce of 20 met 10m	ters in the shortest 20m (finish)		
		>	10111	2011 (1111511)		

10 points maximum

Gold Medal Profile – Scoring Elements

1.	Speed and Power below	- See description in matrix	Maximum 10 points
2.	Physical Attributes below	- See description in matrix	Maximum 10 points
			Maximum 10 points
3.	Transition below	- See description in matrix	Maximum 10 points
4.	Court Awareness below	- See description in matrix	Maximum 10 points
			Maximum 10 points
5.	Offense below	- See description in matrix	Maximum 10 points
6.	Defense below	- See description in matrix	Maximum 10 points
			Maximum 10 points
7.	Health and Recover below	y - See description in matrix	Maximum 10 points
8.	Sport Life Balance below	- See description in matrix	Maximum 10 points
9.	Coachability below	- See description in matrix	Maximum 10 points
10.	Mental Toughness below	- See description in matrix	
11.	Motivation below	- See description in matrix	
12.	Chair Skills below	- See description in matrix	

Name: Class: Club:

5 meter: 20 meter: Passing accuracy:

0.5 1

20 x 20 meter:

Total:

/16

55 Meter Matrix

0

	U	0.5	1	1.5	2	2.5	3	3.3
1	3.383151314	2.9195544	2.7585613	2.7349508	2.5665543	2.6658525	2.3948065	2.5701071
		16	68	86	69	54	56	27
2	3.265261282	2.8305369	2.6752943	2.6464798	2.4924407	2.5603936	2.3255143	2.4644359
		12	73	28	26	1	52	92
3	3.151479272	2.7442335	2.5945407	2.5608706	2.4204672	2.4591065	2.2582270	2.3631095
		59	87	6	41	36	73	75
4	3.041662135	2.6605616	2.5162247	2.4780308	2.3505721	2.3618262	2.1928867	2.2659492
		05	43	04	13	96	09	4
5	2.93567171	2.5794408	2.4402726	2.3978706	2.2826953	2.2683943	2.1294369	
		17	64	78	27	83	27	97
6	2.833374651	2.5007934	2.3666131				2.0678230	2.0834486
		09	93	98	99	59	24	98
7	2.734642257	2.4245439					2.0079918	
		69	28	81	29	11	8	48
8	2.639350314							
		82	57	63	52	09	12	29
9	2.547378935							
4.0	2.45064244	63	9	99	89	77	3	3
10	2.45861241	2.2094633	2.0935483	2.0343282	1.9716045	1.8538372	1.8386865	1.7613597
20 Met	er Matrix							
	0	0.5	1	1.5	2	2.5	3	3.5
1	9.332017755	8.2359119	7.7489465	7.1873167	6.6272421	6.7359117	6.4467336	6.6367331
		87	42	92	74	5	68	95
2	9.141542198	8.0977525	7.5052337	7.0328153	6.5223593	6.5895008	6.2917362	
		95	77	18	09	77	6	03
3	8.954954432	7.9619108	7.2691860	6.8816350	6.4191363	6.4462723	6.1404654	
		59	42	71	22	71	22	18
4	8.772175103	7.8283479	7.0405622	6.7337046	6.3175469	6.3061570	5.9928315	6.0261831
		02	64	56	44	61	56	89
5	8.593126479	7.6970254	6.8191289	6.5889542	6.2175653	6.1690872	5.8487472	5.8354137

1.5

2

2.5

3

3.5

			95	52	12	22	78	18	34
6	8.4	17732411	7.5679060	6.6046599	6.4473153	6.1191660	6.0349968	5.7081270	5.6506834
			52	58	83	11	26	68	23
7	8.2	45918307	7.4409526	6.3969362	6.3087212	6.0223239	5.9038209	5.5708878	5.4718010
			2	45	8	69	45	18	75
8	8.0	77611095	7.3161288	6.1957456	6.1731064	5.9270145	5.7754962	5.4369481	5.2985815
			61	69	51	52	86	81	63
9	7.9	12739197	7.1933990	6.0008827	6.0404068	5.8332135	5.6499608	5.3062288	5.1308456
			51	54	54	03	75	25	21
10	7.7	51232496	7.0727280 63	5.8121484 89	5.9105598 21	5.7408969 51	5.5271540 84	5.1786523	4.9684196 55
20 x 20	Ma	itrix							
level		0	0.5	1	1.5	2	2.5	3	3.5
	1	195.38902	251	149.26139	137.69465	144.80125	152.90696	132.98448	135.66608
		173.12619	977	41	42	12	02	82	17
	2	191.73293		147.63316		142.28575	149.34466	130.96255	131.50583
		170.80526	503	72	9	01	47	34	71
	3	188.14526				139.81394			127.47316
		168.51543	374	19	58	86	04	07	79
	4	184.62471	_	144.42980		137.38508	142.46711		123.56416
		166.25631	12	44	94	74	41	26	17
	5	181.17005				134.99842			
		164.02747		32	54	06	71	9	65
	6	177.78002				132.65321			
		161.82851		86	98	52	52	63	64
	7	174.45343				130.34875			
		159.65903		32	97	1	69	84	81
	8	171.18909				128.08432			
		157.51863		16	26	01	26	54	79
	9	167.9858	_			125.85922			
	10	155.4069 164.84250		03	69 127 48566	71 123.67278	39 123 67712	46 115 85540	77 102 50263
	10	153.32354		79	16	87	23	94	22

Speed and Power

Score	Description
2	Not able to beat lower or equal class players one on one, becomes fatigued and coasts or gives up frequently
4	Able to beat lower-class players or less able players of the same class
6	Able to beat lower and equal class players one on one uses speed either or offense or defense, tries to conserve energy on one end of the court
8	Able to beat higher-level players when fresh, good acceleration, and top-end speed when fresh.
10	Able to consistently beat his/her class and higher, can win one on one, has great acceleration, and can close the gap late in the game when fatigue is high. Optimal speed and power for performance.
Evidence	5m test

Physical Attributes

Score	Description
2	Poor body composition, poor skills or function
4	Average body composition who physically shows signs of undertraining or lack of adaptation. One-dimensional in skill execution (turn to the dominant side, throw only with the dominant side)
6	Average size player with no strong or weak attributes. Typically, one pass is a strength (two-handed or one dominant side). Able to turn and throw to either side, but has a noted preference.
8	Good bilateral skills in throwing and pushing have average attributes and good body composition for sport.
10	Bilateral skill execution: Turning in both directions; Passing & throwing, Upper body girth: Optimal Height, weight, and wingspan for performance, Individual optimal composition for skill execution and power generation
Evidence	Anthropometric measurements; passing test; 40m test comparison

Health and Recovery

Score	Description
2	Very Rarely adherent to recovery/nutrition protocols
4	Occasionally adherent to recovery/nutrition protocols
6	Generally, recovery/nutrition protocols
8	Mostly adherent to recovery/nutrition protocols
10	Always adherent to recovery/nutrition protocols
Evidence	Daily monitoring of training loads, Adequate performance & recovery nutrition/
	hydration during, Adherence to recovery strategies during camps and competitions

Transition

	Description
2	Rests in-between whistles, out of position the majority of the time, does not set up in position, easily distracted by outside factors
4	Understands basic transition concepts but does not actively look for an advantage
	Actively looks for a transition but is inconsistent at gaining an advantage
	Consistently gets an advantage on transition against weaker teams but inconsistent under pressure
4.0	Able to anticipate transition and can gain an advantage.
	Can exploit player tendencies and put the opponent in danger.
Evidence	Trained Observation; +/- per min; Efficiency rate, Created Turnovers / min

Court Awareness

Score	Description
2	Poor understanding of danger zones and spacing on the court.
	Stays out of danger zones, but inconsistent at using good space and filling lanes
6	Effective court spacing fills lanes and balances the court
8	Good court presence understands spacing and proper lanes, able to use the court to neutralize the opponent
Automatically reacts to movements on the court and adjusts the position to	
	threat or advantage, excellent understanding of overall team court spacing
Evidence	Trained Observation; +/- per min; Total-TO/min; CreTO/min

Offense

Score	Description
	Does not play or understand offensive role vs classification
	Average understanding of his offensive role and has some understanding of other roles on the court.
	Can play one role well and has a good understanding of other roles on the court
	Can play one role very well but has trouble playing multiple roles
	Able to play multiple roles, (a role that is needed by the team)
Evidence	Plus/minus per min, Scoring rate, Trained Observation

Defense

Score	Description
2	Does not play or understand defensive role vs classification
	Average understanding of his defensive role and has some understanding of other roles on the court.
	Can play one role well and has a good understanding of other roles on the court
	Can play one role very well but has trouble playing multiple roles
	Understands and plays all defensive roles in multiple types of defense
Evidence	Created Turnovers/minute; Plus/minus per minute, Created Time out, Created Jump Ball, Trained Observation

• Chair Skills

Score	Description
2	Demonstrates poor mechanics with inconsistent contact on wheels and release points. Shows signs of muscularimbalance with poor shoulder posture (shoulders rolling in)
4	Demonstrates inconsistent hand placement on wheels, stroke length, and frequency.
6	Demonstrates knowledge of proper mechanics but resorts to poor mechanics when under pressure. Shows good pushing in one direction (forward strong, back weak, or vice versa)
8	Demonstrates knowledge of good mechanics, body and head rock opposite of the force being applied to the wheels.
10	Demonstrates a full range of functional rugby movement and optimal muscular balance for performance. Evidence of optimal push & chair mechanics through validated testing and scores.
Evidence	Push mechanics analysis review, Mobility and functional analysis

• Ball-Handling Skills

Score	Description
2	Fumbles the ball when bouncing it or picking it up from the floor, or successful only on the dominant side
4	Able to bounce and pick up the ball from the floor in one position, wheels with a stable pocket for the ball
6	Able to bounce and pick up the ball from both sides in movement, protects the ball under pressure
8	Able to bounce and pick up the ball under pressure on the appropriate side
10	Anticipate the play to be able to bounce and pick up the ball under pressure on the appropriate side. Anticipates pressure and can maneuver to protect the ball under pressure
Evidence	Trained Observations, Turnover Type

Passing

Score	Description
2	Able to use one passing style with dominant hand only but inconsistent
4	Able to use one passing style to make consistent passes
6	Able to use multiple passing styles but favors dominant style or side, makes eye contact with the receiver
8	Makes decisive passes with multiple passing styles, generally accurate under pressure, understanding the receiver's ability
10	Able to survey the court to consistently throw low-risk passes, always accurate under pressure
Evidence	Trained Observation, Turnover Type

Receiving

Score	Description
2	Catches when stationary and/or facing the passer
4	Catches the ball in movement when it's accurate
6	Makes eye contact with the passer, creates a good passing window and passing lane, catches the ball at full speed
8	Able to create separation from a defender to receive the ball, generally catches the ball under pressure
10	Able to post in the key, receive the ball and score under pressure
	Always catches the ball under pressure
Evidence	Trained Observation, Turnover Type

Coachability

Score	Description
2	Does not follow the game plan, poor retention of new information,
4	Limited ability to follow coach instruction, takes multiple formats to learn new skills/concepts
6	Listens to coaches but doesn't provide any feedback, adapts to new information after an extended learning period
8	Able to learn new concepts, willing to convey new information to others
10	Follow coaches' instructions, and gives constructive feedback to the coaches to allow the coaches to interpret what is taking place on the court, active leader serves as an extension of the coaching staff on the court.
	Follows multi-step instructions and is able to adhere to game plan while limiting errors
Evidence	Trained Observation, +/- per min; +/- per game

Motivation

Score	Description
2	Good desire to win but lacks a strong work ethic to achieve results.
4	Wishes to win but is inconsistent with training throughout the season.
6	Good work ethic throughout the season but lacks direction in training and setting appropriate goals.
8	Very strong desire to win and a strong work ethic off-court, but some inconsistency in training direction.
10	direction
Evidence	Trained Observation, Training logs

Mental Toughness

	0
Score	Description
2	Good competitive instinct but unable to control emotions in challenging situations. Variable energy.
4	Good determination but unable to maintain emotional control. Plays with confidence and energy.
6	Strong determination and competitive spirit to deal with adversity. Loss of confidence with team adversity.
8	Strong competitiveness and ability to deal with adversity. Looks to lead the team in challenging situations but is often frustrated with themselves.
10	Competes with heart and determination consistently. Is able to control emotions and energy appropriately in different situations and refocus after an error or poor call. Plays with confidence in self and team's abilities.
Evidence	Trained Observation, +/- per min; +/- per game

• Life-Sport Balance

Score	Description
2	Committed to life-sport balance but unable to determine goals and actions to accomplish it.
4	Undertakes sporadic attempts and actions at school, employment, and/or volunteer work.
6	Achieves volunteer role in the community and/or attends school.
8	Strong goals and action plan to achieve schooling and/or employment. Role model in the community.
10	Attending school and/or engaging in volunteering and/or employment. Provides goal-setting plan and outcome actions demonstrated consistently. Demonstrates lifestyle and decision-making consistent with high performance.
Evidence	Contact with Game Plan career transition specialists, Goal-setting documentation

Appeal Procedures

Athletes' Appeals will be addressed in accordance with the BCWSA Appeal Policies and Procedures.

BC WHEELCHAIR SPORTS ASSOCIATION APPEAL POLICY

Note: In this policy "member" refers to any director, employee (including contract personnel), coach, athlete, official, manager, committee member, volunteer, or any affiliate association of BC Wheelchair Sports Association; "appellant" refers to the member appealing a decision; and "respondent" refers to the body whose decision is being appealed.

- 1. Any member of BC Wheelchair Sports Association (the Association) who is affected by a decision of the Board, of any Committee of the Board, or of anybody or individual who has been delegated authority to make decisions on behalf of the Board shall have the right to appeal that decision.
- This policy shall not apply to matters relating to harassment policy which has its own appealprocedures, or to matters relating to the Rules of the Game, which may not be appealed.
- 3. Members who wish to appeal a decision shall have 10 days from the date on which they receivednotice of the decision, to submit written notice of their intention to appeal, along with detailed reasons for the appeal, to the President of the Association.
- 4. An appeal may only be heard if there are sufficient grounds for the appeal. Sufficient groundsinclude the respondent:
 - a. making a decision for which it did not have authority or jurisdiction as set out ingoverning documents;
 - b. failing to follow procedures as laid out in the bylaws or approved policies of the Association;
 - c. making a decision that was influenced by bias;
 - d. failing to consider relevant information or taking into account irrelevant information inmaking the decision;
 - e. exercising its discretion for an improper purpose; and/or
 - f. making an unreasonable decision.
- 5. Within 10 days of receiving notice of an appeal, the President (or designate) shall appoint threepersons to constitute a Tribunal, in accordance with the following:

- a. The Tribunal shall be comprised of members in good standing of the Association who shallhave no significant relationship with the appellant, shall have had no involvement with the decision being appealed, and shall be free from actual or perceived bias or conflict.
- b. At least one of the Tribunal members shall be from among the appellant's peers (for example, if the appellant is an athlete, one Tribunal member shall be an athlete; if the appellant is a coach, one Tribunal member shall be a coach, etc.)
- c. In appointing the Tribunal, consideration shall be given to the geographic location of the appellant, respondent and Tribunal members, in order to minimize the inconvenience and expense to all parties.
- d. The appellant shall be given an opportunity to recommend one of the Tribunal members, provided the member satisfies criteria (a) and (c) above.
- 6. Within 7 days of its appointment, the Tribunal shall review the notice of appeal and reasons forthe appeal and shall decide whether or not there are sufficient grounds for an appeal. This decision is discretionary and may not be appealed.
- 7. If the Tribunal is satisfied that there are not sufficient grounds for an appeal, it shall notify the appellant of this decision in writing, stating reasons. If the Tribunal is satisfied that there are sufficient grounds for an appeal, it shall conduct a Hearing.
- 8. If the Tribunal conducts a Hearing, it shall govern the Hearing by such procedures as it deemsappropriate in the circumstances, provided that:
 - a. The Hearing shall be held within 21 days of the Tribunal's appointment;
 - b. The appellant and respondent shall be given 10 days written notice of the day, time and place of the Hearing;
 - c. Tribunal members shall select from themselves a Chairperson;
 - d. A quorum shall be all three Tribunal members;
 - e. Decisions shall be by majority vote;
 - f. Copies of any written documents which either the appellant or respondent wish to have the Tribunal consider shall be provided to all parties at least 2 days in advance of the Hearing;
 - g. Both the appellant and respondent may be accompanied by a representative or adviser, including legal counsel;
 - h. The Tribunal may request that any other individual participate and give evidence at the Hearing.
- 9. In order to keep costs to a reasonable level, the Tribunal may conduct the Hearing by means of aconference call or videoconference.

- 10. Within 3 days of concluding the Hearing, the Tribunal shall issue its written decision, withreasons. The Tribunal may decide:
 - a. To void, vary or confirm the decision being appealed;
 - b. To make any decision it feels the respondent should have made;
 - To refer the matter back to the respondent for a new decision, correcting any errors thatwere made; and/or
 - d. To determine how costs of the appeal shall be allocated.

A copy of this decision shall be provided to the appellant, the respondent and the President (or designate) of the Association.

- 11. If the circumstances of the dispute are such that this policy will not allow a timely appeal, the President (or designate) may direct that these timelines be shortened. Should this be the case, theappellant, respondent and members of the Tribunal will make every reasonable effort to comply with the revised timelines in order to conclude the appeal in a timely manner.
- 12. If the circumstances of the dispute are such that an appeal cannot be concluded within the timelines of this policy, the President (or designate) may seek agreement from the appellant andrespondent to extend the timelines.
- 13. The appellant shall have the right to decline a Hearing in favour of a documentary review. Should this be the case, the Tribunal shall request both appellant and respondent to provide written submissions, upon which the Tribunal shall make its decision. The Tribunal may direct such timelines, as it deems appropriate in the circumstance in order to conclude the appeal in atimely manner.
- 14. The decision of the Tribunal shall be final and binding, and not open to any further appeal orintervention by any court.